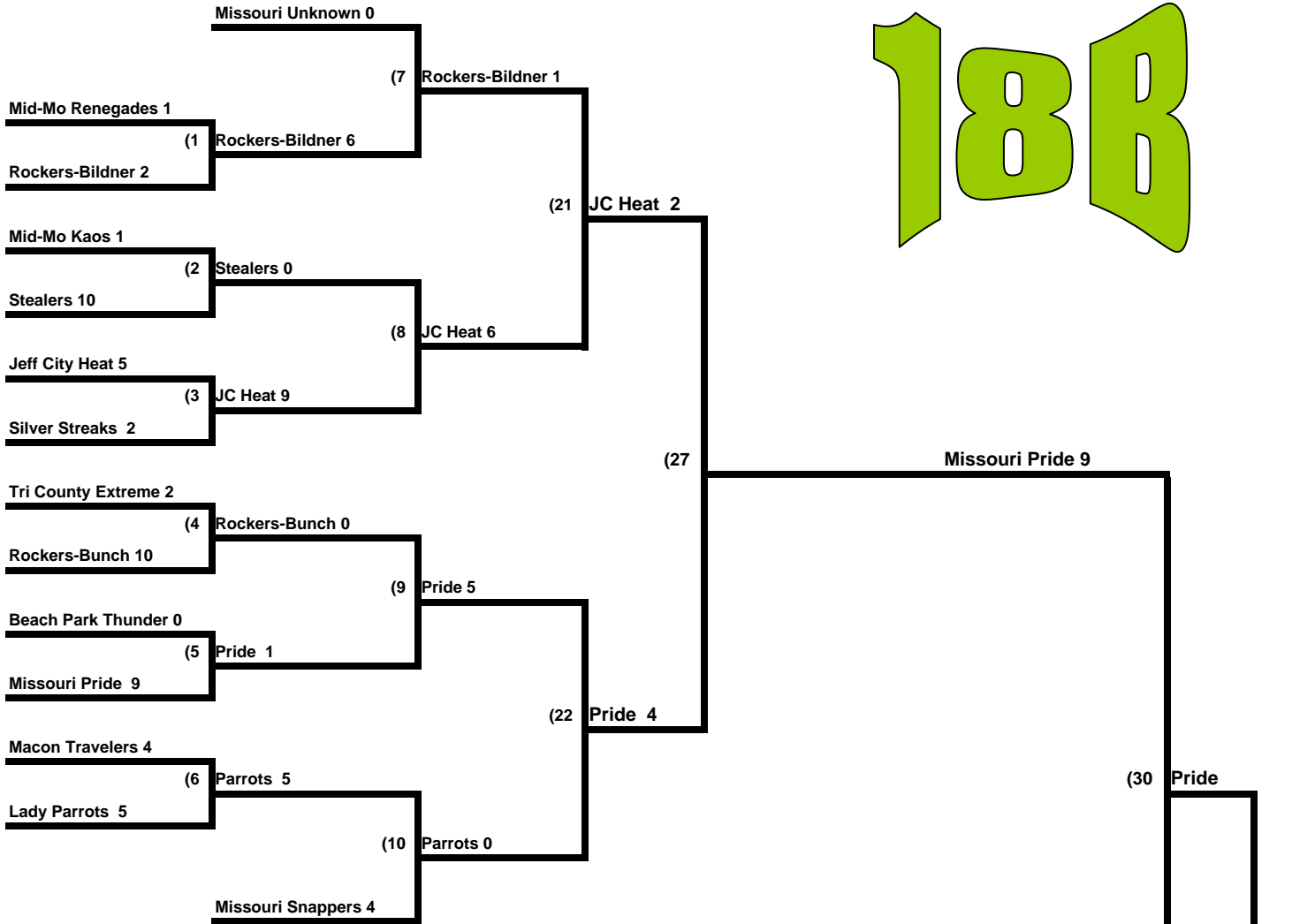
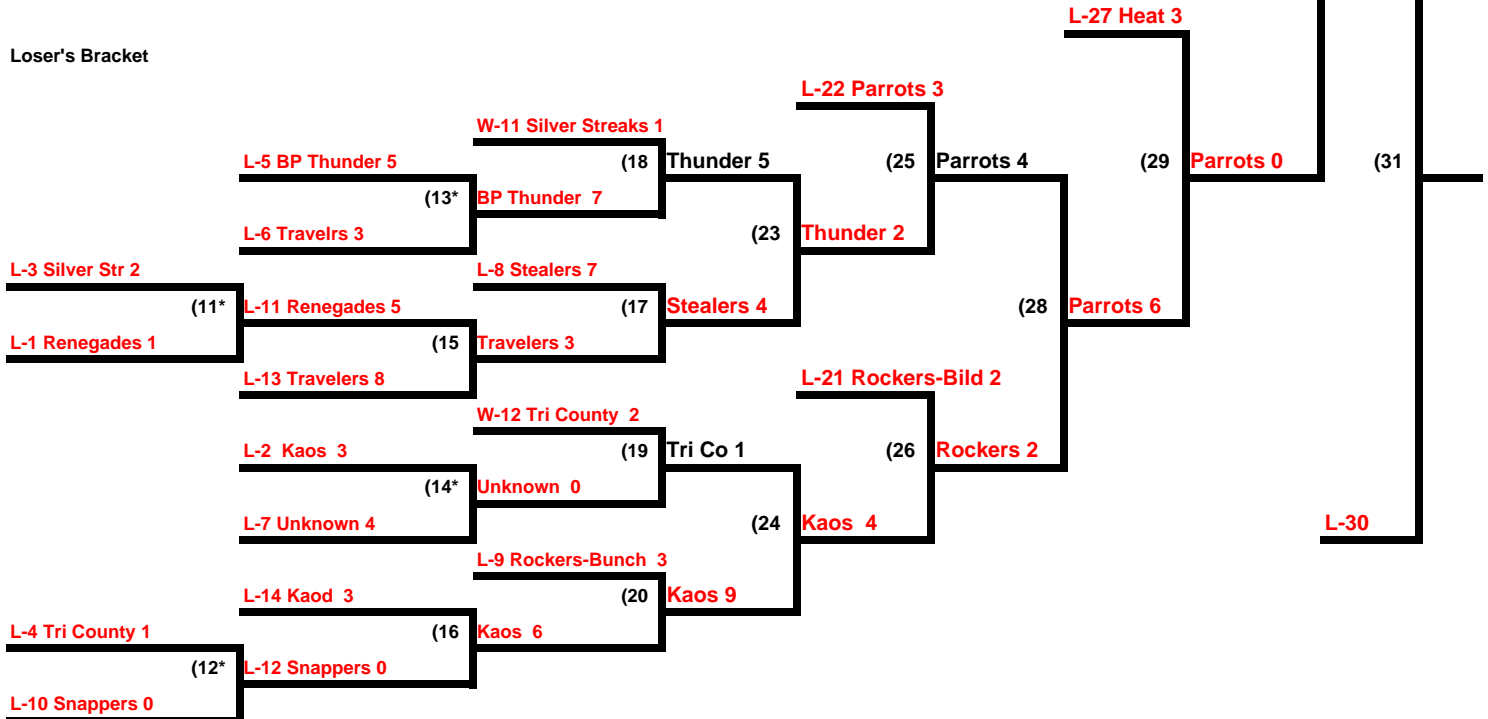


Winners Bracket



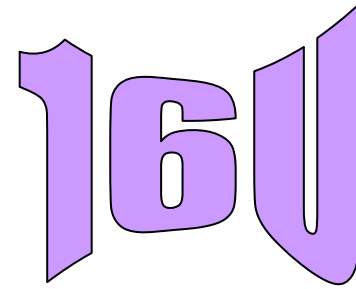
Loser's Bracket



NOTE: An * next to a game number in the losers bracket denotes the loser of that game is still in the tournament.

8 Teams - 3 Game Guarantee Bracket

USSSA Columbia Mid-State



Winner's Bracket

Avalanche 0

(1) Mid-Mo Xtreme 4

Lady Jazz 0

(2) Columbia Crush 1

Shock 0

(3) Neosho Flames 0

St. Peters Royals 1

(4) Rockers 6

(7) Mid-Mo Xtreme 12

(13)

Mid-Mo Xtreme 3

(8) Rockers 0

(16)

Mid-Mo Xtreme

Loser's Bracket

L-1 Avalance 2

L-2 Lady Jazz 1

L-3 Shock 4

L-4 Royals 3

L-6 Royals 2

(5*) Avalance 4

L-5 Lady Jazz 5

(6*) Shock 3

L-8 Neosho Flames

(9) Avalance 4

L-7 Columbia Crush 3

(10) Lady Jazz 1

(11) Flames 0

Crush 2

L-13 Rockers-P 1

(14) Crush 6

(15) Crush 2

L-16

(17)

NOTE: An * next to a game number in the losers bracket denotes the loser of that game is still in the tournament.

8 Teams - 3 Game Guarantee Bracket

USSSA Columbia Mid-State



Winner's Bracket

Mid-Mo Eclipse 5

(1) Silver Streaks 15
Silver Streaks 8

(2) Scrapers 14
Missouri Thunder 11

(3) St. Peters Royals 6
Lady Thunder 7

(4) Rockers-Atwell 15
River City Rampage 0

Loser's Bracket

L-6 Rampage 8
L-1 Eclipse 9

(5*) Mo Thunder 3
L-2 Mo Thunder 10

L-5 Eclipse 0
L-3 Royals 7

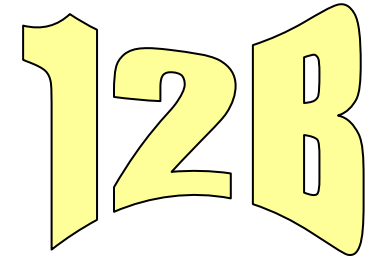
(6*) Royals 16
L-4 Rampage 1

(7) Silver Streaks 5
(8) Lady Thunder 4
(9) Rampage 3
(10) Royals 4
(11) Rockers-A 6
(12) Royals 4
(13) Silver Streaks 6
(14) Rockers-A 4
(15) Thunder 7
(16) Lady Thunder
(17) Silver Streaks

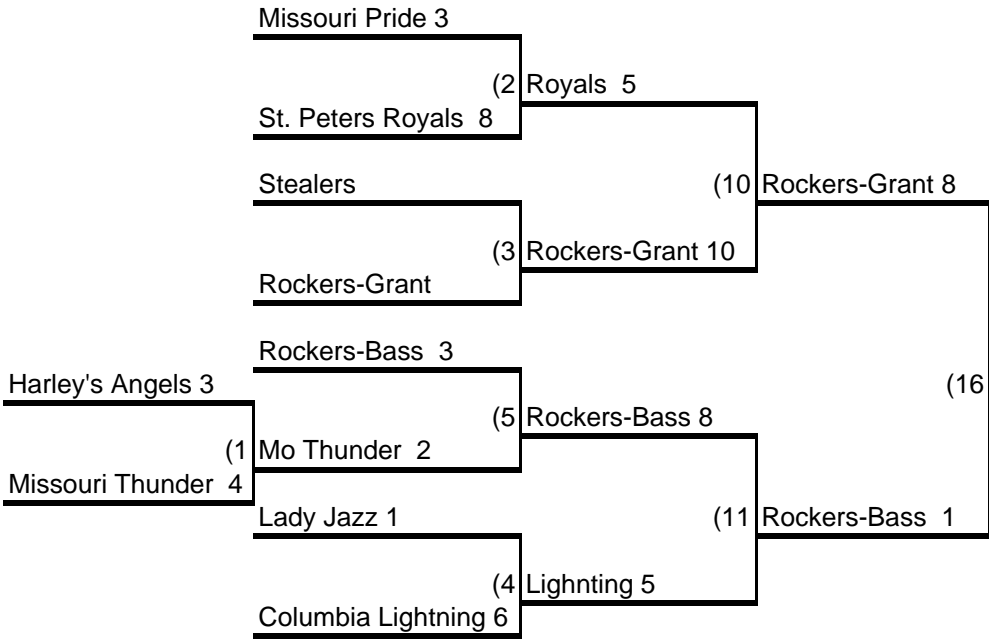
NOTE: An * next to a game number in the losers bracket denotes the loser of that game is still in the tournament.

9 Teams - 3 Game Guarantee Bracket

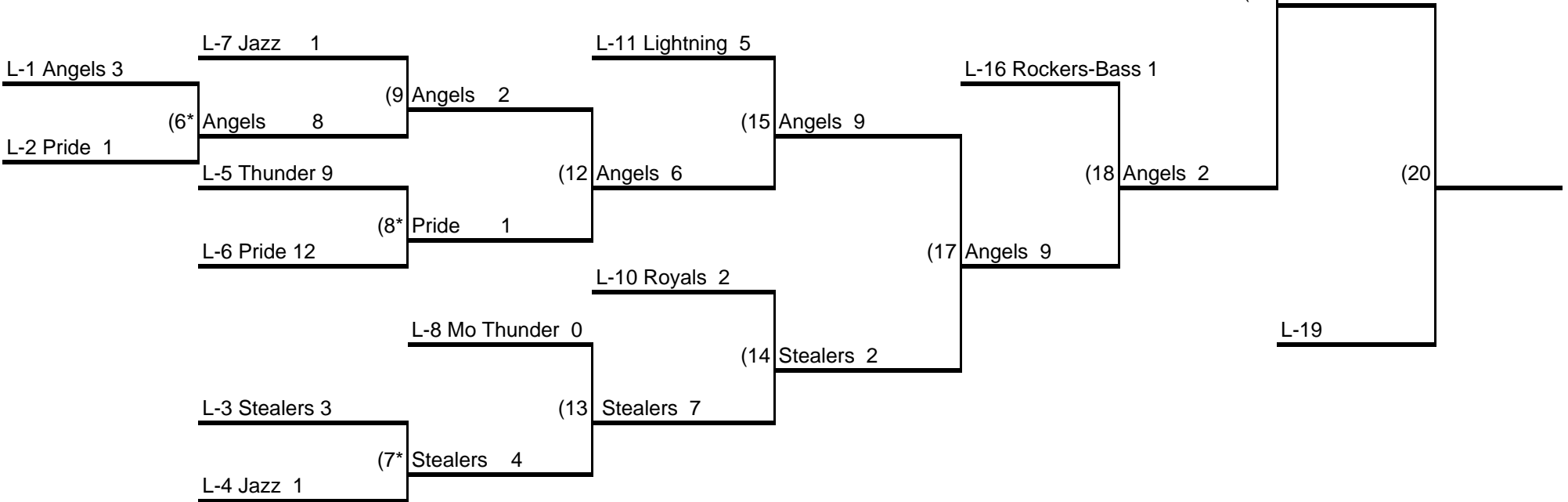
USSSA Columbia Mid-State



Winner's Bracket



Loser's Bracket



NOTE: An * next to a game number in the losers bracket denotes the loser of that game is still in the tournament.

4 Teams - 3 Game Guarantee Bracket

USSSA Columbia Mid-State

Winner's Bracket

St. Louis Esprit 5

Rockers 6

(1) Rockers 11

Stealers 18

Divas 4

(2) Stealers 5

(3) Rockers 1

Loser's Bracket

L-1 Esprit 14

L-2 Divas 2

(4*) Esprit 13

L-3 Stealers 18

L-4 Divas 5

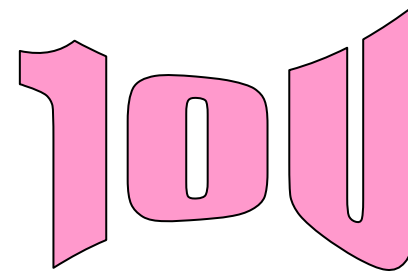
(5) Stealers 2

(6) Esprit 0

(7) Rockers

(8 if

L-7



NOTE: An * next to a game number in the losers bracket denotes the loser of that game is still in the tournament.

USSSA Mid-State Tournament - World Series Qualifier

All Games will be played at Antimi and Rainbow Complexes in Cosmo Park.

Tournament Format 1 Tune up; then 3 GG Bracket Play

All teams will have the choice of batting their roster during Tune Up game in this tournament.

Bracket games will be USSSA rules of play.

Coaches MUST DO ITEMS!

1) Coaches MUST check in at Registration table before their first game

2) You will need the following

a) Team roster - MUST DO!

Your team roster MUST be entered On-line on the USSSA web site and you must bring a printed copy to turn in at Registration on Saturday.

b) Birth Certificates must be kept with the Coach/Manager

c) Proof of Team Insurance

3) Teams will provide game balls that meet USSSA specifications (Yellow Optic/Blue Stitch).

Deliver one game ball acceptable to the umpire at the coin flip of each game (you do not have to provide a new ball each game).

4) In case of rain, call 573-499-9741 (coaches only please!) This is not a high volume answering machine!

5) First, second, and third place teams in each age division with more than 6 teams will be awarded individual trophies..

First place team will receive a berth and plaque

6) Coaches are responsible to monitor the bracket at the tournament site to see when they play.

Brackets posted at the Tournament site are the official brackets.

TOURNAMENT RULES AND INFORMATION

1) USSSA rules will govern the tournament with the exceptions:

a) Time Limit: 75 minutes on all games

b) Run Limit: 12 run lead after 3 innings, 10 run lead after 4 innings, or an 8 run lead after 5 innings will end the game.

c) Tune Up Games will end in a Tie. All Bracket games will use international tie breaker after 7 innings or the time limit

d) A coin flip will determine the HOME team in all games. Game time begins at the time of the coin flip.

3) After the first game of the day, games may start up to 15 minutes early if the field and umpires are available.

Teams should be ready to play 15 minutes before scheduled game time.

2) Head Coaches are responsible for the conduct of their players, coaches, parents and fans.

3) Team chants and chatter may only be directed at your own team.

Phrases such as "swing batter", "Hit It to Me", or "Strike Out Batter", will not be allowed.

4) No noise makers are allowed in the ball parks; such as air horns, cow bells, etc.

The Tournament director has the discretion to exclude any artificial noise making device deemed to be distraction to games.

5) Absolutely No infield practice on playing fields. You may give ground balls behind the bases near the outfield.

Pitchers and catchers must warm up in FOUL territory

6) The official score keeper will be the scorekeeper of the home team.

The umpires will report the scores to the tournament director, however, both teams are responsible for checking the results, which will be posted at the tourney headquarters.

7) No protest on judgment calls, only rule interpretation, we have a ZERO Tolerance from fans and coaches

8) In case of rain it is the responsibility of the coaches to obtain their game times for the modified rain schedule.

Debbie Jameson
573-424-9013 Mobile
573-499-9741 Office

Ron McMillan, UIC
573-819-5915

Alan Bunch
573-268-7765

Updated 7/3/08 9:30 AM

USSSA Mid-State Tournament

Cosmo Park, Rainbow and Antimi Complexes Columbia, Missouri

Rain Hotline 573-499-9741

Saturday	RAINBOW FIELDS					ANTIMI FIELDS			
	Rainbow Yellow	Rainbow Red	Rainbow Green	Rainbow Purple	Rainbow Orange	Antimi Green	Antimi Black	Antimi Gold	Antimi Purple
5-Jul									
9:00	42-43	9-10	11-12	13-5	7-8	32-33	28-29	22-23	24-25
10:30	14-15	3-4	1-2	5-6	16-17	36-37	34-35	26-27	30-31
12:00	18B gm 4	12B gm 1	12B gm 2	18-19	20-21	38-39	40-41	16B gm 1	16B gm 4
1:30	X	10u Gm 1	10u Gm 2	12B gm 3	12B gm 4	18B gm 1	18B gm 2	16B gm 2	16B gm 3
3:00	18B gm 5	12B gm 5	12B gm 6	14B gm 1	14B gm 2	18B gm 7	18B gm 3	18B gm 6	16B gm 5
4:30	18B gm 9	12B gm 7	10u Gm 3	14B gm 3	14B gm 4	18B gm 11	18B gm 8	18B gm 10	16B gm 6
6:00	16B gm 8	12B gm 8	10u Gm 4	14B gm 6	14B gm 5	18B gm 14	18B gm 13	18B gm 12	16B gm 7
7:30	X	12B gm 10	12B gm 11	14B gm 7	14B gm 8	18B gm 21	18B gm 15	18B gm 16	18B gm 22

Sunday	RAINBOW FIELDS			ANTIMI FIELDS					
	Rainbow Yellow	Rainbow Red	Rainbow Green	Antimi Green	Antimi Purple	Antimi Blue	Antimi Red	Antimi Black	Antimi Gold
6-Jul									
9:00	12B gm 9	X	10u Gm 5	18B gm 17	18B gm 18	14B gm 10	14B gm 9	18B gm 19	18B gm 20
10:30	12B gm 12	12B gm 13	10u Gm 6	18B gm 23	18B gm 24	14B gm 11	14B gm 12	16B gm 9	16B gm 10
12:00	12B gm 15	12B gm 14	10u Gm 7	18B gm 25	18B gm 26	14B gm 14	14B gm 13	16B gm 11	16B gm 12
1:30	12B gm 17	12B gm 16	10u if	18B gm 28	18B gm 27	14B gm 15	X	16B gm 14	16B gm 13
3:00	X	X	X	18B gm 29	12B gm 18	14B gm 16	X	16B gm 15	X
4:30	X	X	X	18B gm 30	12B gm 19	14B if	X	16B gm 16	X
6:00	X	X	X	18B if	12B if	X	X	16B if	X

10U

- 1 Rockers
- 2 Stealers
- 3 St. Louis Esprit
- 4 Diamond Divas

12B

- 5 Rockers-Grant
- 6 Lady Jazz
- 7 St. Peters Royals
- 8 Rockers-Bass
- 9 Stealers
- 10 Missouri Thunder
- 11 Harley's Angels
- 12 Columbia Lightning
- 13 Missouri Pride

18B

- 30 Jeff City Heat
- 31 Mid-Missouri Kaos
- 32 Tri-County Extreme
- 33 Stealers
- 34 Mid-Mo Renegades
- 35 Macon Travelers
- 36 Springfield Lady Parrots
- 37 Rockers-Bildner 16
- 38 Missouri Snappers 16
- 39 Missouri Pride 16
- 40 Missouri Unknown
- 41 Beach Park Thunder
- 42 Silver Streaks 16
- 43 Rockers-Bunch 16

14U

- 14 Mid-Mo Eclipse
- 15 St. Peters Royals
- 16 Scrappers
- 17 Lady Thunder
- 18 Missouri Thunder
- 19 Rockers-Atwell
- 20 River City Rampage
- 21 Silver Streaks 12

16U

- 22 Columbia Crush 14
- 23 Shock 16
- 24 Lady Jazz 16
- 25 St. Peters Royals 16
- 26 Avalanche 16
- 27 Neosho Flames 14
- 28 Rockers-Perrigo 14
- 29 Mid-Mo Xtreme 14